

Welcome to  
Better Health

A Weekly Update  
for Asante Employees

Every patient,  
every day, every time.

# ASANTE® News

ASANTE ASHLAND COMMUNITY HOSPITAL | ASANTE PHYSICIAN PARTNERS | ASANTE ROGUE REGIONAL MEDICAL CENTER | ASANTE THREE RIVERS MEDICAL CENTER

## Asante News adds searchable archive

Asante News readers who have a vague recollection of a story last fall about parking stickers, or one a year ago about the school nurse program in Ashland, will no longer have to rely exclusively on memory for details of those articles.



The weekly newsletter has added [a searchable archive of all stories](#) from January 2015 through present. The archive will be updated each Tuesday, just before Asante News is emailed to employees.

The archive is located on myAsanteNET, the intranet for Asante employees. On the main myAsanteNET page, scroll down to “Asante News Letter” and click on the tab, then click on “Read More” under “Archives.” A link to the searchable archive will appear in the middle of the page, between the links for Asante News current and previous editions.

To search for a story in the archive, use your computer’s search function (control-f) and enter a key word that may be found in the story.

Asante News, which is produced by the organization’s Communications and Marketing Department, is continuing to make improvements that will improve readers’ experiences. A printable version of the publication was added last fall, and new format for the emailed newsletter is expected to be introduced this summer.

By design, the newsletter continues to be a work in progress. If you have thoughts or ideas that may improve Asante News, please feel free to [share them with the editor at asantenews@asante.org](mailto:asantenews@asante.org).

Asante News is published every Tuesday. Deadline for submission of articles is every Friday. Send via e-mail to [asantenews@asante.org](mailto:asantenews@asante.org).

**Question or suggestions:** Call Communications and Marketing at (541) 789-3510 or extension 13510.